

QUALM

Name:

Breed:

Pride:

Player:

Pyro:

Jamak:

Chronicle:

Species:

Concept:

Attributes

Physical

Social

Mental

Strength 00000
Dexterity 00000
Stamina 00000

Charisma 00000
Manipulation 00000
Appearance 00000

Perception 00000
Intelligence 00000
Wits 00000

Abilities

Talents

Skills

Knowledge

Alertness 00000
Athletics 00000
Brawl 00000
Dodge 00000
Empathy 00000
Expression 00000
Intimidation 00000
Primal-Urge 00000
Streetwise 00000
Subterfuge 00000

Animal Ken 00000
Crafts 00000
Drive 00000
Etiquette 00000
Firearms 00000
Leadership 00000
Melee 00000
Performance 00000
Stealth 00000
Survival 00000

Computer 00000
Enigmas 00000
Investigation 00000
Law 00000
Linguistics 00000
Medicine 00000
Occult 00000
Politics 00000
Rituals 00000
Science 00000

Advantages

Backgrounds

Gifts

Gifts

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Advantages

Renown

Rage

Health

Ferocity

000000000000
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Bruised ☐

Honor

000000000000
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Hurt -1 ☐

Cunning

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Injured -1 ☐

Rank

Willpower

000000000000
□□□□□□□□□□

Wounded -2 ☐

Mauled -2 ☐

Crippled -5 ☐

Incapacitated ☐

Experience

QUALM

Homid

Sokto

Crinas

Chatro

Feline

No
Change

Difficulty: 6

Strength(+0)_____
Dexterity(+2)_____
Stamina(+1)_____
Manipulation(-1)_____
Appearance(-1)_____

Difficulty: 7

Strength(+1)_____
Dexterity(+2)_____
Stamina(+2)_____
Manipulation(-3)_____
Appearance 0

Difficulty: 6
INCITE LESSENER
DELIRIUM

Strength(+2)_____
Dexterity(+3)_____
Stamina(+2)_____
Manipulation(-3)_____
Appearance 0
+1 to Bite Damage

Difficulty: 7
INCITE FULL
DELIRIUM

Strength(+1)_____
Dexterity(+3)_____
Stamina(+1)_____
Manipulation(-3)_____

Difficulty: 6

Other Traits

_____	00000
_____	00000
_____	00000
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Gifts

Possesses

Item: _____	Level: _____	Costs: _____
Power: _____		
Item: _____	Level: _____	Costs: _____
Power: _____		
Item: _____	Level: _____	Costs: _____
Power: _____		
Item: _____	Level: _____	Costs: _____
Power: _____		
Item: _____	Level: _____	Costs: _____
Power: _____		
Item: _____	Level: _____	Costs: _____
Power: _____		

Rites

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

Brawling Chart			
Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	Strength + 1/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B
A=Aggravated Damage B=Bashing Damage			
Armor: _____			

QUALM

Nature:

Demeanor:

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Backgrounds

Allies

Pure Breed

Contacts

Resources

Tamaks

Secrets

Other ()

Other ()

Possessions

Experience

Gear(Carried):

TOTAL:

Equipment(Owned):

Gained From:

Den Realm

Size:

TOTAL SPENT:

Location:

Spent On:

Base Gauntlet:

Description:

QUALM

History

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Description

Age: _____

Hair: _____

Eyes: _____

Race: _____

Nationality: _____

Sex: _____

Height

Weight

Homid:	
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Sokto:	
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<i>Crinas:</i>		
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<i>Chatro:</i>	
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Tefline:

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Battle Scars: _____

Metals Deformity: _____

Visuals

Den Realm

Character Sketch